

# Artificial Neural Networks and Deep Learning

- Machine Learning vs Deep Learning-

Matteo Matteucci, PhD (matteo.matteucci@polimi.it)

Artificial Intelligence and Robotics Laboratory

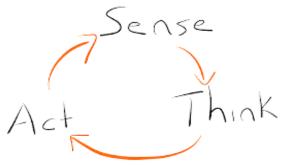
Politecnico di Milano

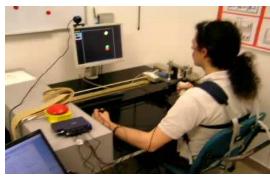


## «Me, Myself, and I»

Matteo Matteucci, PhD
Associate Professor
Dept. of Electronics, Information &
Bioengineering
Politecnico di Milano
matteo.matteucci@polimi.it









- Robotics & Autonomous Systems
- Machine Learning
- Pattern Recognition
- Computer Vision & Perception

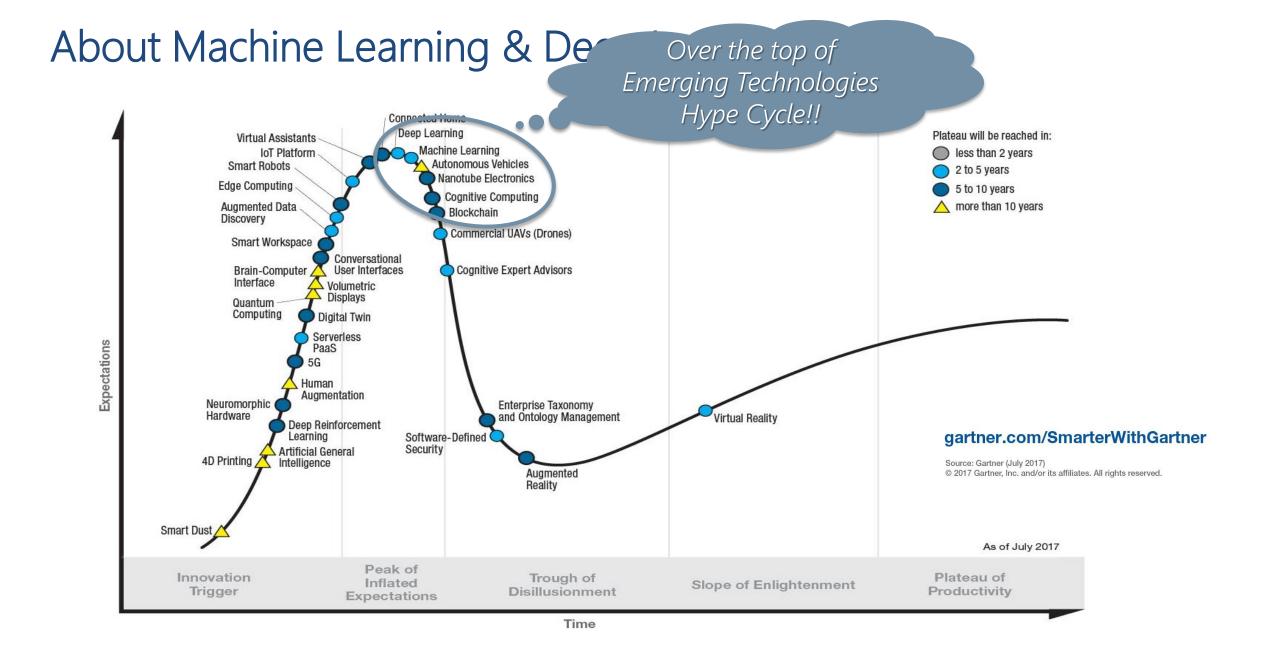
### Courses I teach

- Robotics (BS+MS)
- Machine Learning (MS)
- Deep Learning (MS+PhD)
- Cognitive Robotics (MS)

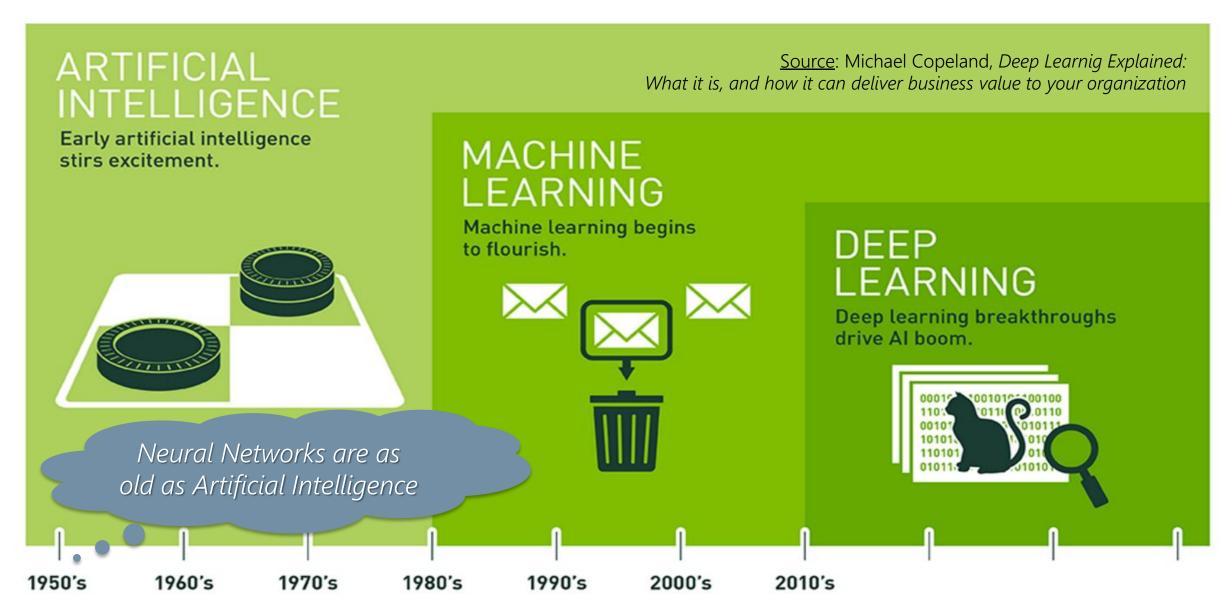




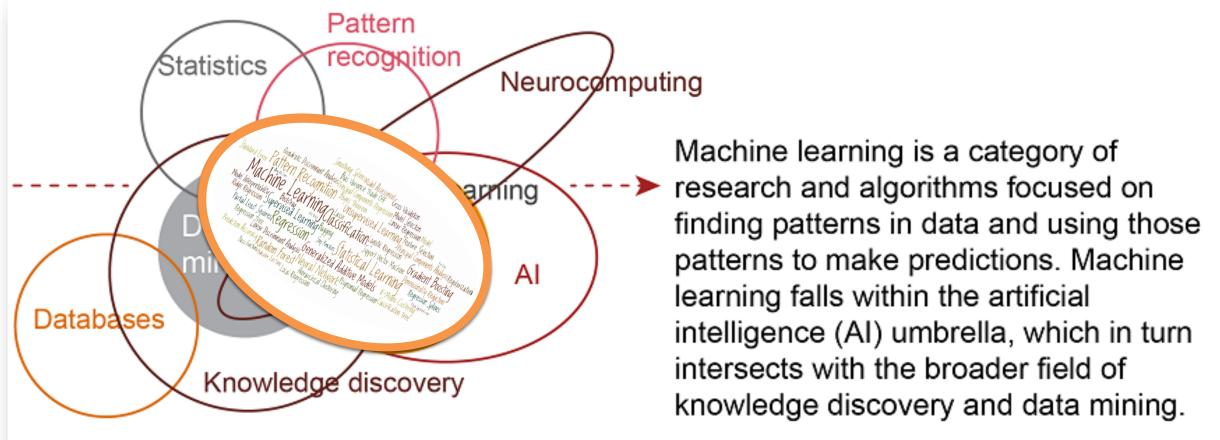
Enable physical and software autonomous systems to perceive, plan, and act without human intervention in the real world



## «Deep Learning is not AI, nor Machine Learning»



## Machine Learning



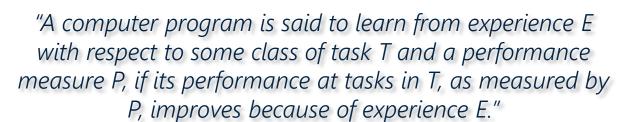
Source: SAS, 2014 and PwC, 2016 and myself, 2017

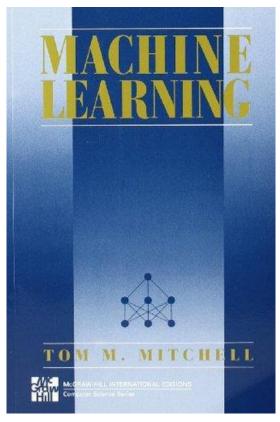
## Machine Learning



## Machine Learning (Tom Mitchell – 1997)

T = Regression/Classification/... E = Data P = Errors/Loss







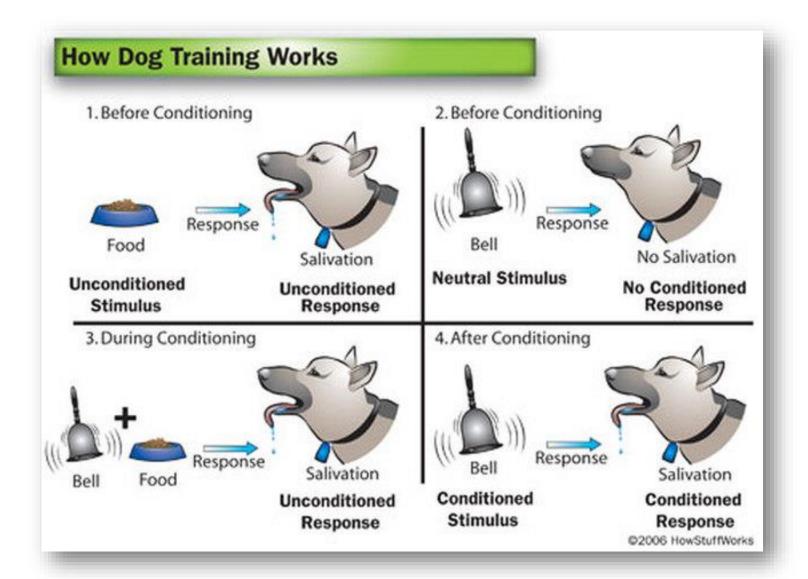
## Machine Learning Paradigms

Immagine you have a certain experience E, i.e., data, and let's name it

$$D = x_1, x_2, x_3, ..., x_N$$

- <u>Supervised learning</u>: given the desired outputs  $t_1, t_2, t_3, ..., t_N$  learn to produce the correct output given a new set of input
- $\underline{Unsupervised\ learning}$ : exploit regularities in D to build a representation to be used for reasoning or prediction
- Reinforcement learning: producing actions  $a_1, a_2, a_3, ..., a_N$  which affect the environment, and receiving rewards  $r_1, r_2, r_3, ..., r_N$  learn to act in order to maximize rewards in the long term

## Reinforcement Learning is Wellknown



### Positive Reinforcement

Give something Good give a treat, give attention



no jumping is encouraged

### **Negative Punishment**

Take Away something Good take away your attention

jumping is discouraged



### Positive Punishment

Give something Bad give a bump on the nose, push dog down jumping is discouraged



Staying safe ..

### Negative Reinforcement

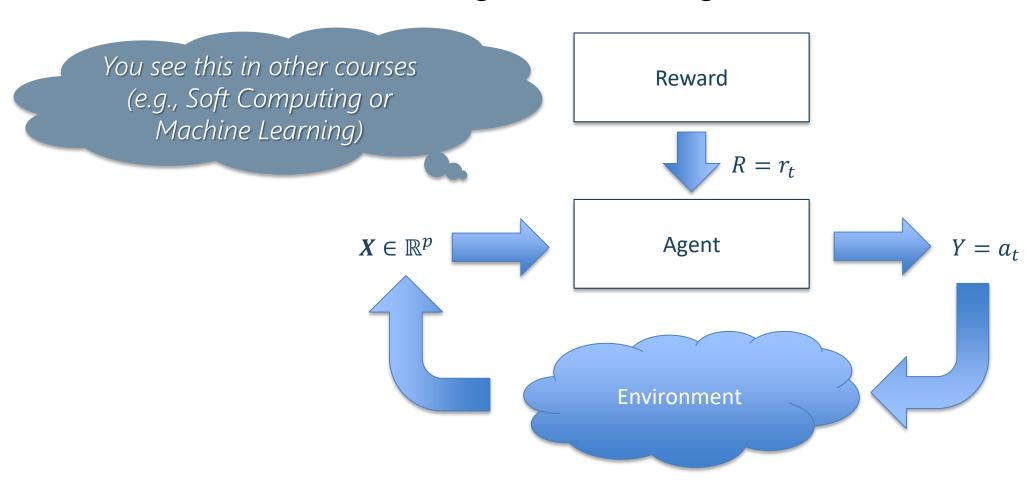
Take Away something Bad stop pushing the dog down

no jumping is encouraged



## Reinforcement Learning

Let's our machine be an agent interacting with an unknown environment



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## Supervised learning: Classification







Motorcy<sup>\*</sup>



modeling ...

## Terminology in Classification

- Input
- Features
- Observations
- Independent Variables







- Output
- Class
- Dependent Variable

- Classifier
- Inductive Hypothesis
- Learning Machine
- ..

## Supervised learning: Regression





## Terminology in Regression

- Input
- Predictor
- Observations
- Independent Variable



- Output
- Prediction
- Response
- Dependent Variable

- Model
- Function
- Inductive Hypothesis
- Learning Machine
- ...

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### Notation in Brief

You see this in other courses (e.g., Datamining)



In this case the training dataset is given by a set of input records

$$D = < x_1 > < x_2 > < x_3 > < \cdots > < x_N >$$

The task is to produce a representation of the data which highlights some knowledge about its organization.

Sometimes this knwoledge is named «patterns» ...

## Machine Learning Paradigms

Immagine you have a certain experience E, i.e., data, and let's name it

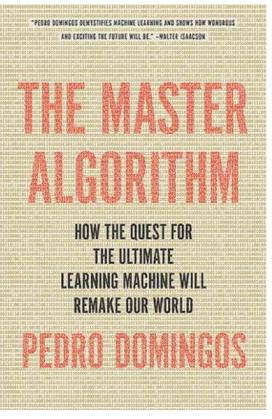
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## The Master Algorithm (Pedro Domingos, 2015)

"The master algorithm is the ultimate learning algorithm. It's an algorithm that can learn anything from data and it's the holy grail of machine learning ..."





## The Master Algorithm (Pedro Domingos, 2015)

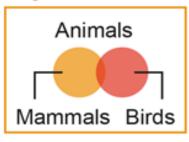
### **Symbolists**

### Bayesians

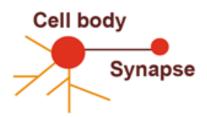
### Connectionists

### **Evolutionaries**

### **Analogizers**



Likelihood Prior
Posterior Margin



Use symbols, rules, and logic to represent knowledge and draw logical inference

Assess the likelihood of occurrence for probabilistic inference

Recognize and generalize patterns dynamically with matrices of probabilistic, weighted neurons Generate variations and then assess the fitness of each for a given purpose Optimize a function in light of constraints ("going as high as you can while staying on the road")

"7

Favored algorithm Rules and decision trees

Favored algorithm Naive Bayes or Markov Favored algorithm Neural networks

Favored algorithm Genetic programs

Favored algorithm Support vectors

Source: Pedro Domingos, The Master Algorithm, 2015

## Deep Learning: The Master Algorithm?





















### 10 BREAKTHROUGH TECHNOLOGIES 2013

Introduction

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With massive amounts of computational power, machines can now recognize objects and translate speech in real time, Artificial intelligence is finally getting smart.

#### Temporary Social Media

Messages that quickly self-destruct could enhance the privacy of online communications and make people freer to be spontaneous.

### Prenatal DNA Sequencing

Reading the DNA of fetuses will be the next frontier of the genomic revolution. But do you really want to know about the genetic problems or musical aptitude of your unborn child?

### Additive Manufacturing

Skeptical about 3-D printing? GE, the world's largest manufacturer, is on the verge of using the technology to make jet parts.

#### Baxter: The Blue-Collar Robot

Rodney Brooks's newest creation is easy to interact with. but the complex innovations behind the robot show just how hard it is to get along with people.

### Memory Implants

A maverick neuroscientist believes he has deciphered the code by which the brain fórms lona-term memories. Next: testing a prosthetic implant for people suffering from longterm memory loss.

### **Smart Watches**

The designers of the Pebble watch realized that a mobile phone is more useful if you don't have to take it out of your pocket.

#### Ultra-Efficient Solar Power

Doubling the efficiency of a solar cell would completely change the economics of renewable energy. Nanotechnology just might make it possible.

#### Big Data from Cheap Phones

Collecting and analyzing information from simple cell phones can provide surprising insights into how people move about and behave and even help us understand the spread of diseases.

### Supergrids

A new high-power circuit breaker could finally make highly efficient DC power grids practical.

## Enabling Cross-Lingual Conversations in Real Time

Microsoft Research May 27, 2014 5:58 PM PT The success of the team's progress to date was on display May 27, in a talk by Microsoft CEO <u>Satya Nadella</u> in Rancho Palos Verdes, Calif., during the Code Conference. During Nadella's conversation

I Kara Swisher and Walt Mossberg of Re/code tech website relating to a new of personal computing, he asked deep Pall to join him on stage. Pall, the rosoft corporate vice president of pe, demonstrated for the first time licly the Skype Translator app, with Pall versing in English with GermanView milestones on the path to Skype Translator #speech2speech



The path to the Skype

Translator gained momentum with an encounter in the autumn of 2010. Seide and colleague Kit Thambiratnam had developed a system they called The Translating! Telephone for live speech-to-text and speech-to-speech translation of phone calls.

Microsoft's Skype "Star Trek"

English (US) Klingon

Klingon

Klingon

Klingon

Klingon

Klingon

Klingon

Language Translator Takes on Tower of Babel

May 27, 2014, 5:48 PM PDT

Remember the universal translator on Star Trek? The gadget th to aliens?

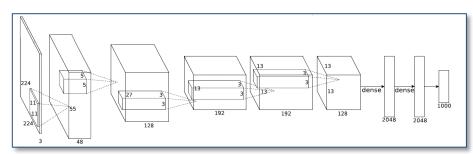


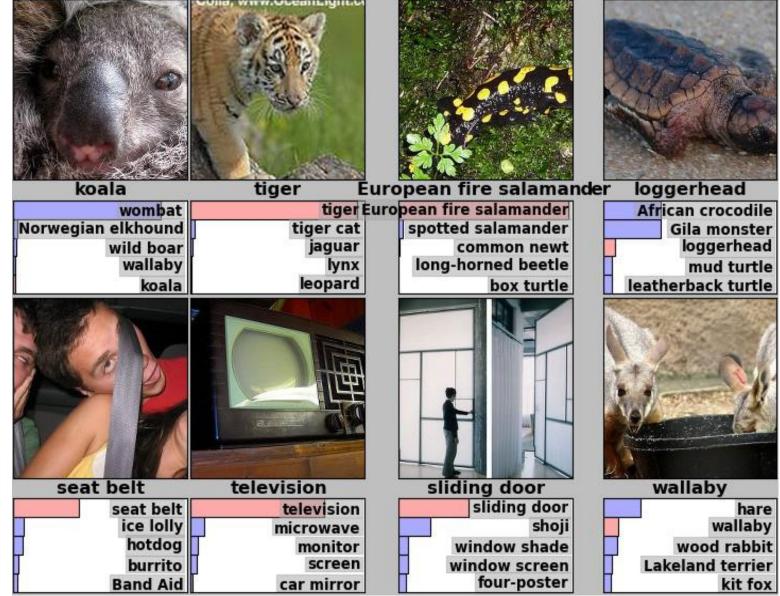
Li Deng (left) and Geoff Hinton.

A core development that enables Skype translation came from Redmond researcher Li Deng. He invited Geoff Hinton, a professor at the University of Toronto, to visit Redmond in 2009 to work on new neuralnetwork learning methods, based on a couple of seminal papers from Hinton and his collaborators in 2006 that had brought new

# IM. GENET

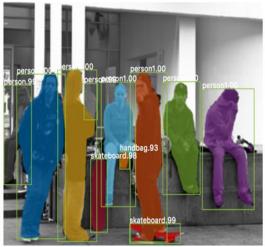


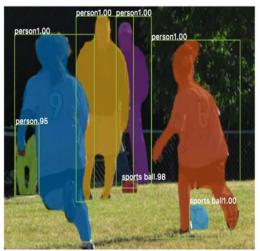


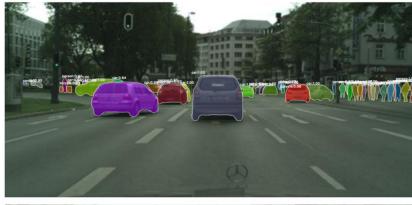
















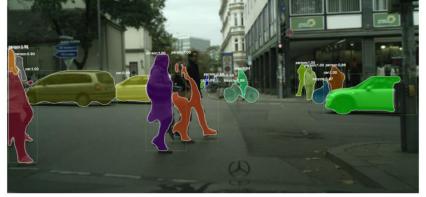


















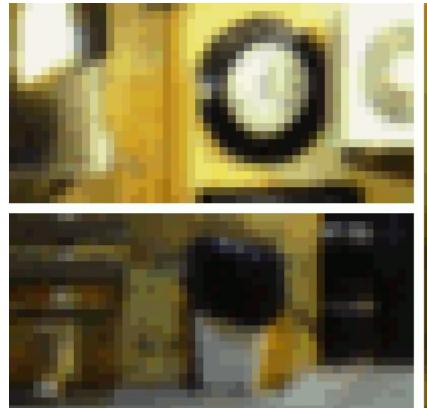
https://github.com/luanfujun/deep-photo-styletransfer

https://github.com/jcjohnson/neural-style
https://github.com/jcjohnson/fast-neural-style
https://ml4a.github.io/ml4a/style\_transfer/

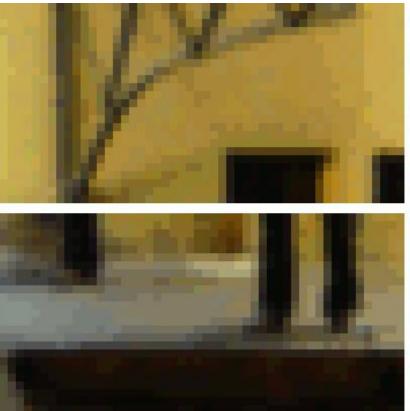




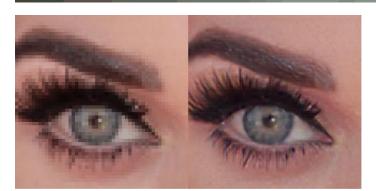
















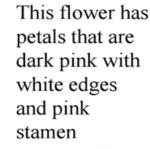


This flower has This flower is long thin This flower has pink, white, white and This flower has yellow petals a lot of small and yellow in yellow in color, Text petals that are purple petals in and a lot of color, and has with petals that description white and has a dome-like yellow anthers petals that are are wavy and pink shading configuration in the center striped smooth edges 256x256 StackGAN

petals that are dark pink with white edges and pink stamen

This flower is

This flower has upturned petals which are thin and orange with rounded





Text description

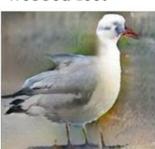
256x256 StackGAN This bird is red and brown in color, with a stubby beak



The bird is short and stubby with yellow on its body



A bird with a medium orange bill white body gray wings and webbed feet



This small black bird has a short, slightly curved bill and long legs



A small bird with varying shades of brown with white under the eyes



A small yellow bird with a black crown and a short black pointed beak



This small bird has a white breast, light grey head, and black wings and tail





'Go is implicit. It's all pattern matching. But that's what deep learning does very well.'

-DEMIS HASSABIS, DEEPMIND

with a technology called reinford methods, point the way to a futu can learn to perform physical tas environment. "It's a natural fit fo The win is more than a novelty. Online services like Google, Facebook, and Microsoft, already use deep learning to identify images, recognize spoken words, and understand natural.



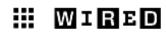
# IN A HUGE BREAKTHROUGH, GOOGLE'S AI BEATS A TOP PLAYER AT THE GAME OF GO

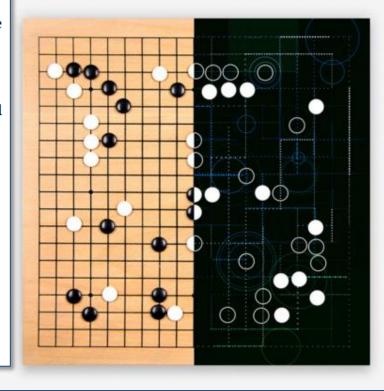
It's incredibly difficult to build a machine that duplicates the kind of intuition that makes the top human players so good at called Chinook beat the world's top player at the game of checkers. A few years later, IBM's Deep Blue supercomputer shocked the chess world when it wiped the proverbial floor with world champion Gary Kasparov. And more

In the mid-'90s, a

8 - 15 BM machine, Watson, topped the best dy!, the venerable TV trivia game.

o mastered Othello, Scrabble,
poker. But in the wake of Crazy Stone's
Coulom predicted that another ten years
a machine could beat a grandmaster



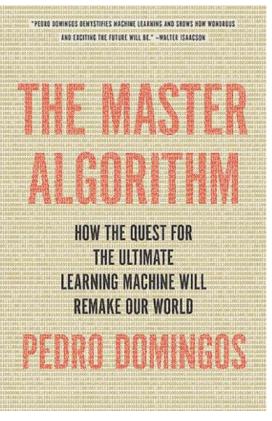




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# Deep Learning: The Master Algorithm?



















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fetuses will be the next frontier of the genomic revolution. But do you really want to know about the genetic problems or musical aptitude of your unborn child?

According to MIT, it is

all about massive

computational power

Skeptical about 3-D printing? GE, the world's largest manufacturer, is on the verge of using the technology to make jet parts.

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Rodney Brooks's newest creation is easy to interact with, but the complex innovations behind the robot show just how hard it is to get along with people.

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Doubling the efficiency of a solar cell would completely change the economics of renewable energy. Nanotechnology just might make it possible.

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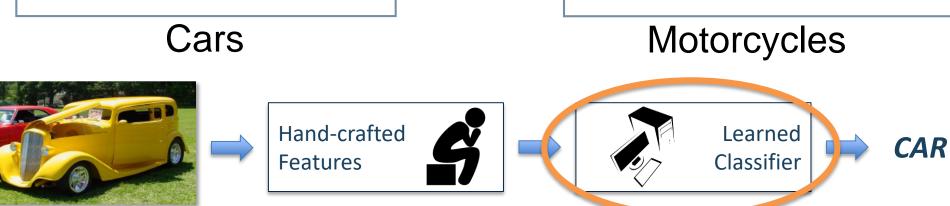
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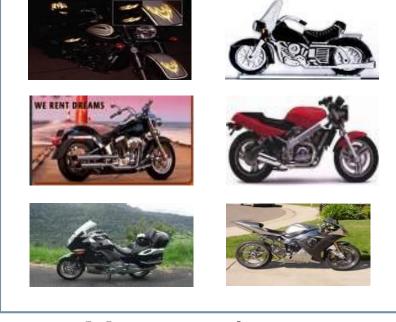
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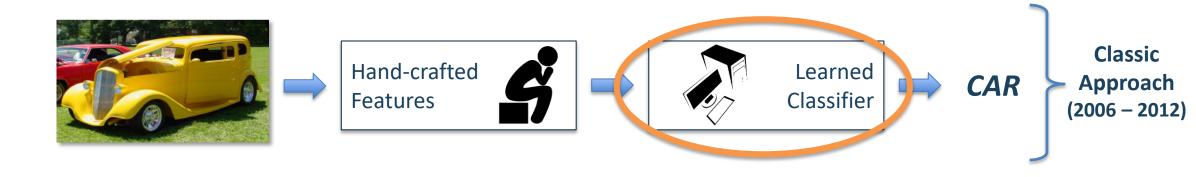
# Recall about Supervised Learning







## Recall about Supervised Learning



Features are based on domain knowledge or heuristics:

- Words in a Dictionary for text classification
- MFCC for Speech Recognition
- SIFT, HoG, BRIEF in Visual Tasks

# How Machine Learning can help with this?

### However ...

- They need to be carefully designed depending on the task
- They are fixed and sometimes they do not generalize between datasets

# Beyond Supervised Learning



Cars





Hand-crafted Features



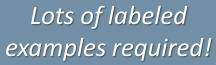








CAR



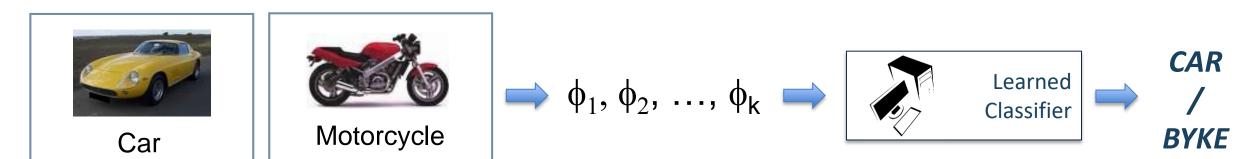


Motorcycles

# Semi-supervised learning

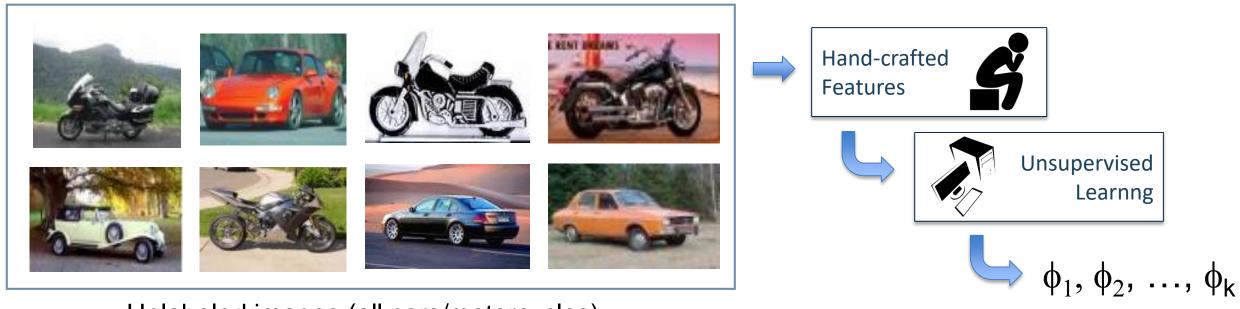


Unlabeled images (all cars/motorcycles)



Few labeled images

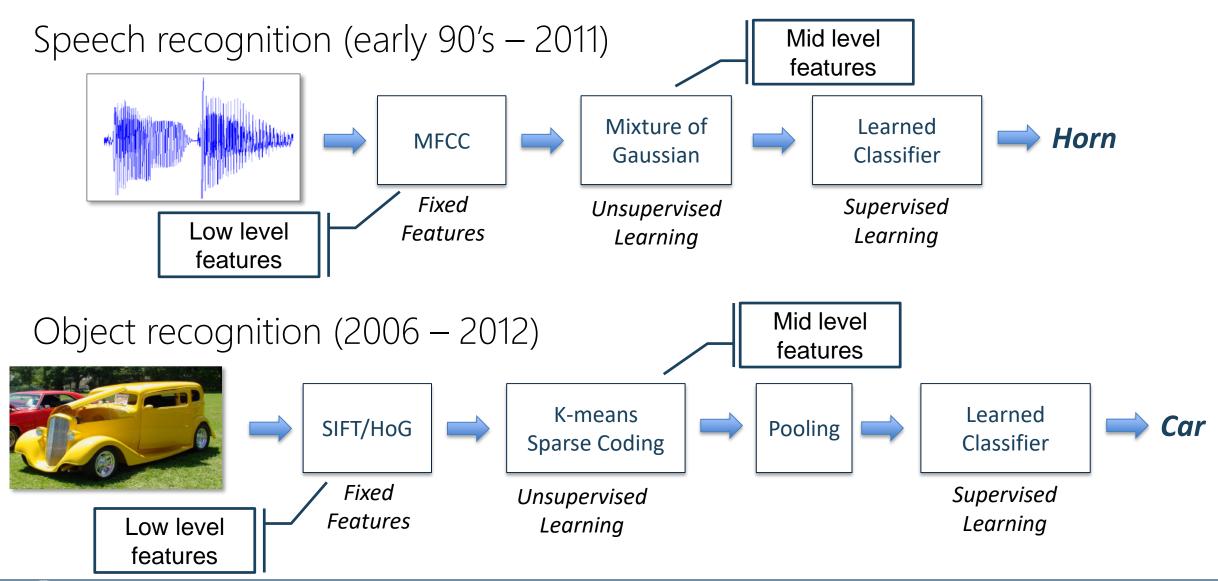
# Semi-supervised learning



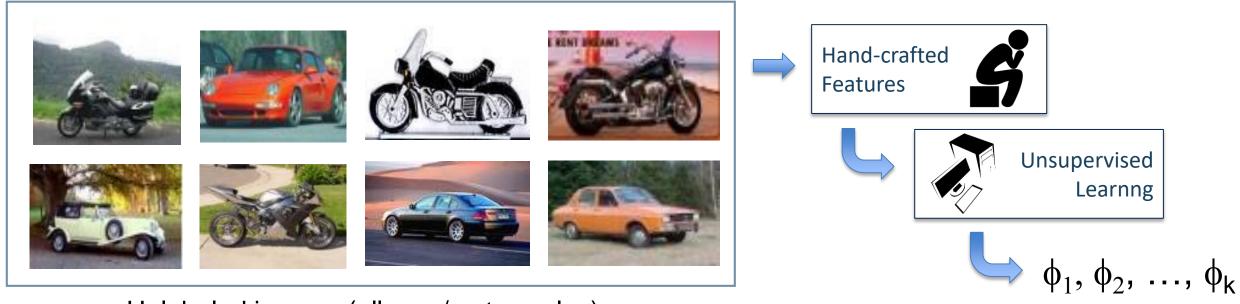
Unlabeled images (all cars/motorcycles)



# Modern Pattern Recogniton



# Transfer Learning



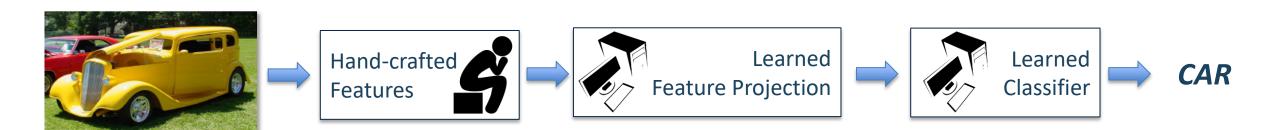
Unlabeled images (all cars/motorcycles)



# Transfer Learning



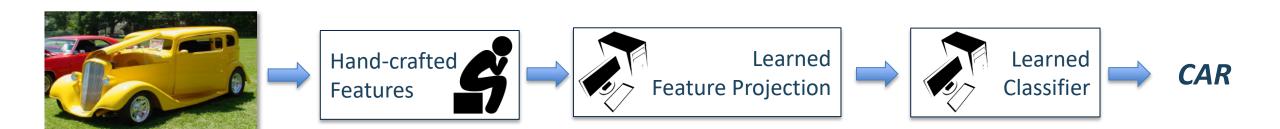
Unlabeled images (random images from the web)



# Transfer Learning



Unlabeled images (random images from the web)



It's all about features ...

What if we do not get these right?

Hand-crafted Features

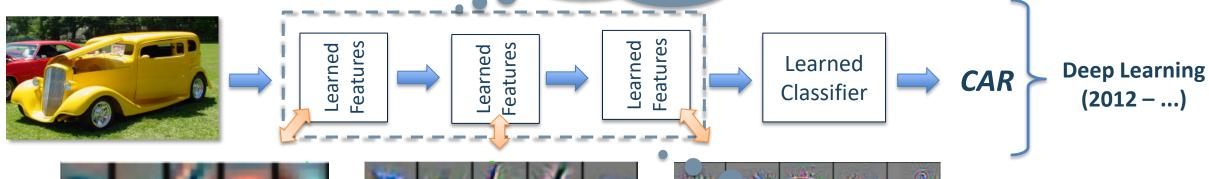
Learned Classifier

CAR

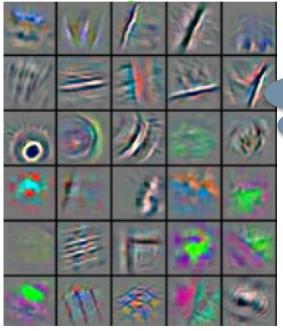
Classic approach (2006 – 2012)

### It's all about features ...

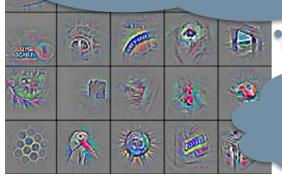












But which data?











13,000 + HOURS



12,000+

NEW ADS POSTED ON craigslist





in

in

=125+ PLUGIN DOWNLOADS

79,364 WALL POSTS

> 510,040 COMMENTS



Craigslist Ads

320 +NEW Ewitter ACCOUNTS

370,000 + MINUTES VOICE CALLS ON

skype

100 +NEW Linked in ACCOUNTS

associated content ARTICLE IS PUBLISHED

LARGEST COMMUNITY CREATED CONTENT!

98,000+ TWEETS



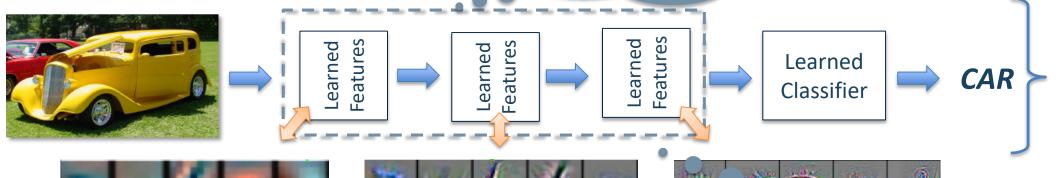
PICTURES ARE UPLOADED ON Flickr

50+ WORDPRESS DOWNLOADS

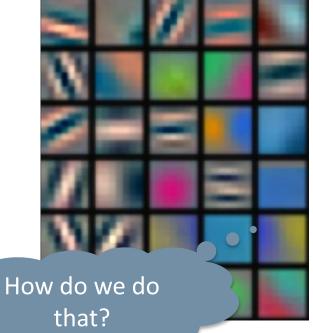


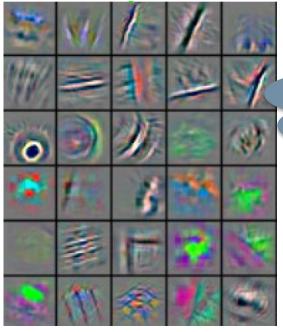
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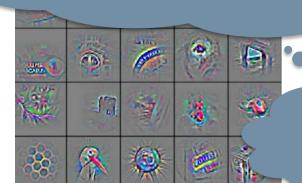


Deep Learning (2012 – ...)





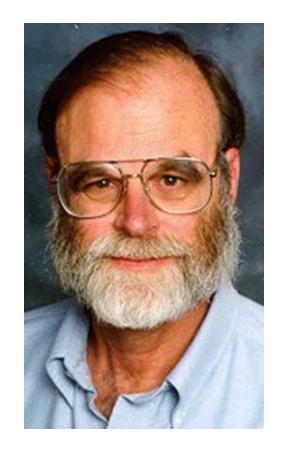


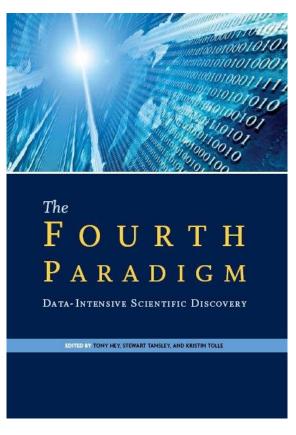


But which data?

# Some people call it the «Fourth Paradigm»

"Scientific breakthroughs powered by advanced computing capabilities that help researcher manipulate and explore massive datasets"





# The Fourth Paradigm explain

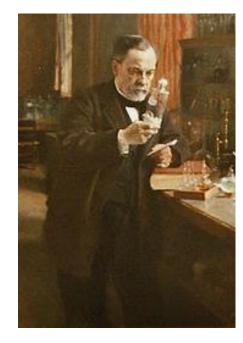
Deep Learning, i.e., representation learning from data, is the fourth paradigm for AI!

Empirical science



Morton – 1846 (Anesthesia)

#### Theoretical science



Pasteur – 1870 (Germ Theory)

### **Computational science**



Bradford Hill – 1920 (Randomised Trials)

### Data-intensive science



Next Generation Sequencing – 2000 (Towards personalized medicine)

# Representation Learning in Context

Learning the representation is a challenging problem for Machine Learning, Computer Vision, Artificial Intelligence, Neuroscience, ...

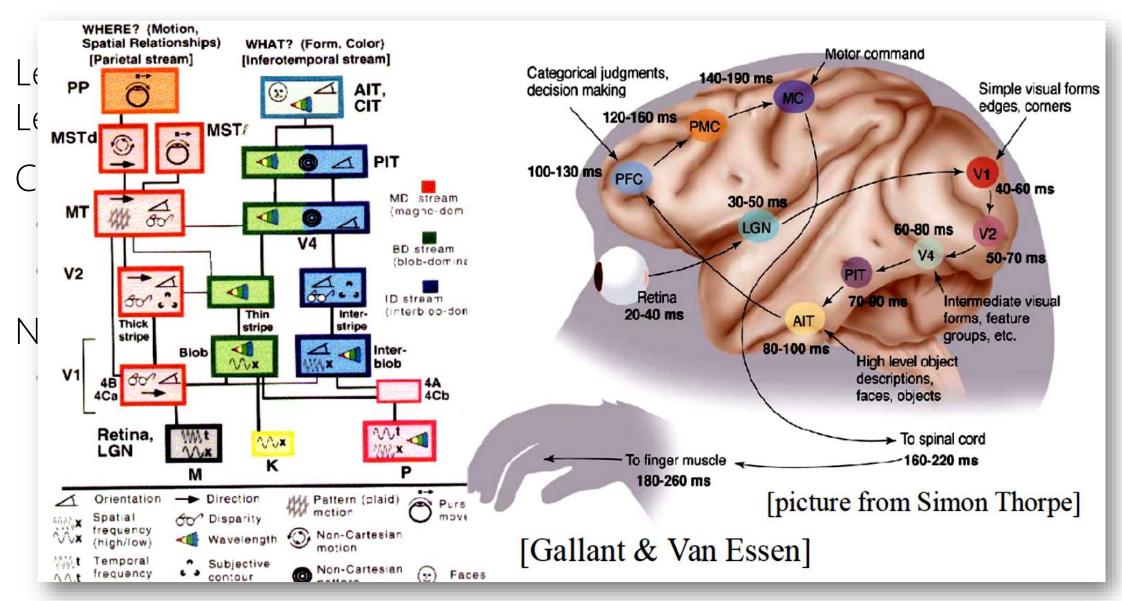
### Cognitive perspective

- How can a perceptual system build itself looking at the external world?
- How much prior structure is necessary?

### Neuroscience perspective

Does the cortex «run» a single, general learning algorithm?

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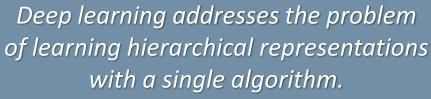
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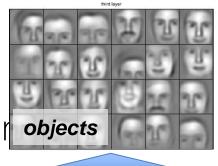
### Neuroscience perspective

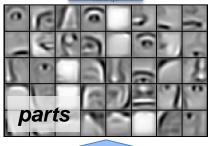
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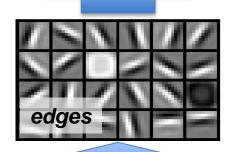
### Artificial Intelligence Perspective

- What is the fundamental model for the
- How do we build a of learning hierarch
- What is the architectu.











# Trainable Features Hierarchy

Deep learning assumes it is possible to «learn» a hierarchy of descriptors with increasing abstraction, i.e., layers are trainable feature transforms

### In image recognition

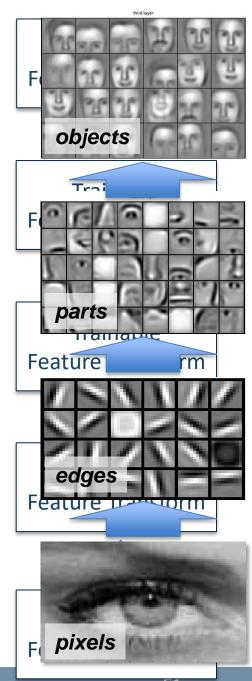
Pixel → edge → texton → motif → part → object

### In text analysis

• Character → word → word group → clause → sentence → story

### In speech recognition

Sample → spectral band → sound → phone → phoneme → word



# Architectures and Algoriths

Trainable Feature Transform

Depending on the direction of the information flow we can have different architectures for the hierarchy of features

1

Trainable

• Feed forward (e.g., Multilayer Neural Nets, Convolutional Nets)

Feature Transform

Feed back (e.g., Stacked Sparse Coding, Deconvolutional Nets)



Bi-directional (e.g, Deep Boltzmann Machines, Autoencoders)

Trainable Feature Transform

We can have also different kind of learning protocols



Purely supervised

Trainable Feature Transform

Unsupervised (layerwise) + supervised on top



• Unsupervised pre-training through regularized auto-encoders + ...

Trainable Feature Transform

• ...

# Question Time!

