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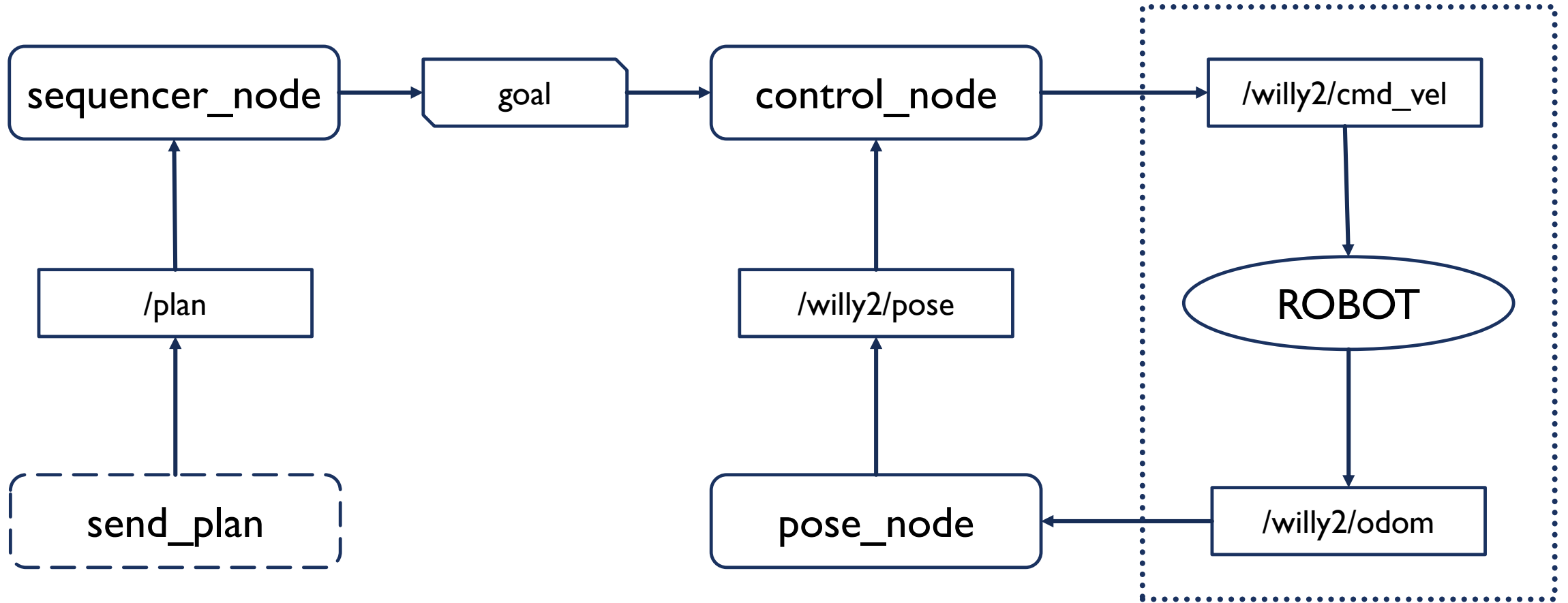
# ROS ARCHITECTURE: AN EXAMPLE

ROBOTICS

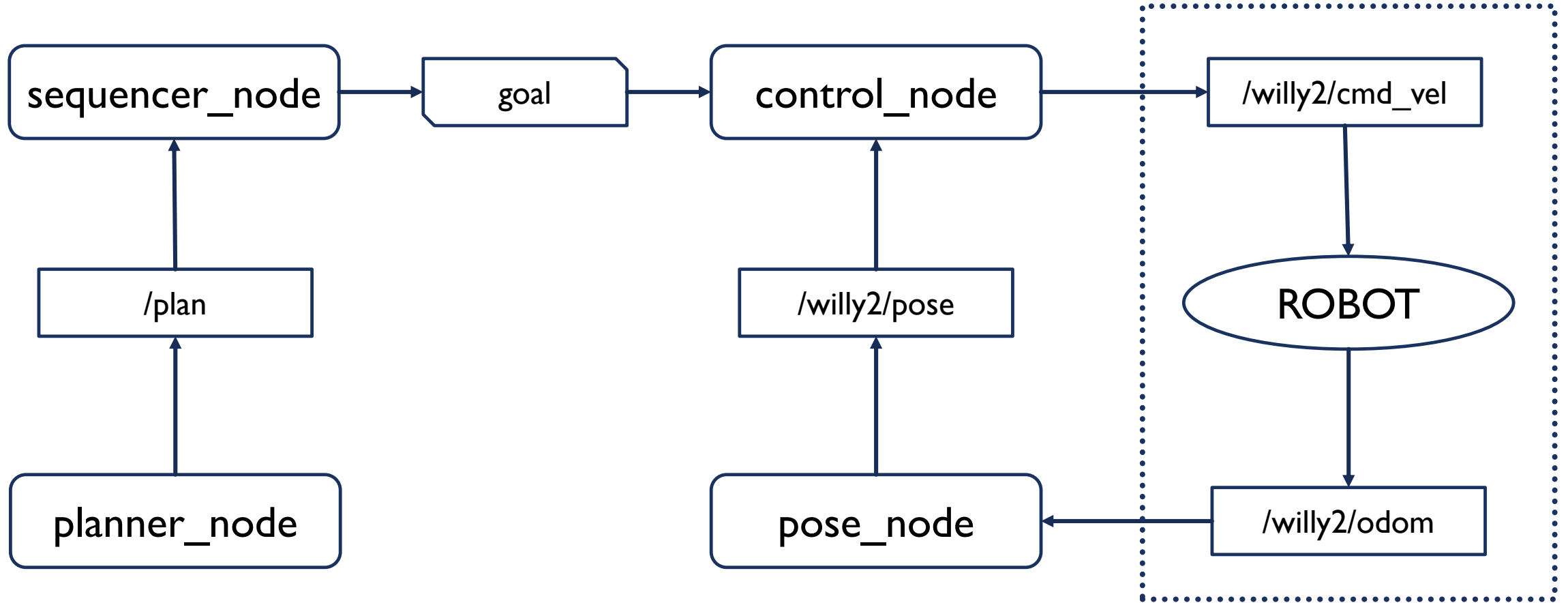


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# GENERAL ARCHITECTURE



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# SEQUENCER\_NODE



**Input:** a plan (as a sequence of poses) provided by some higher level system

**Output:** a local goal (as a single pose) provided by request using a service

**Logic:** Receive a complete plan and provides sub-goal in sequence

# POSE\_NODE



**Input:** odometry (as linear and angular velocity) provided by the robot

**Output:** pose of the robot (position and orientation) in the global reference frame

**Assumptions:** The robot can only move forward or rotate, not both at the same time

**Logic:** At each execution loop of the node, integrate the odometry to calculate the new position of the robot

# POSE\_NODE



//Attributes

```
ros::NodeHandler Handle;
```

```
double x, y, yaw;
```

//In the Prepare() method

```
if (!Handle.getParam(ros::this_node::getName()+"/x", x)) return false;
```

```
if (!Handle.getParam(ros::this_node::getName()+"/y", y)) return false;
```

```
if (!Handle.getParam(ros::this_node::getName()+"/yaw", yaw)) return false;
```

# POSE\_NODE



```
if(t < 0) { t = msg->header.stamp.toSec(); return; }  
float v = msg->twist.twist.linear.x;  
float w = msg->twist.twist.angular.z;  
double dt = msg->header.stamp.toSec() - t;  
x = x + v*cos(yaw)*dt;  
y = y + v*sin(yaw)*dt;  
yaw = yaw + w*dt;  
t = msg->header.stamp.toSec();
```

# POSE\_NODE



```
geometry_msgs::PoseStamped out;  
out.header = msg->header;  
out.header.frame_id = "/base_link";  
//quaternion magic out.pose.orientation <- yawToQuaternion(yaw);  
out.pose.position.x = x;  
out.pose.position.y = y;  
out.pose.position.z = 0.0;  
posePub.publish(out);
```



# CONTROL\_NODE



**Input:** Local goal (requested via service) and current robot pose (position and orientation)

**Output:** velocity command (as linear or angular velocity) in the robot reference frame

**Constraint:** The robot can only move forward or rotate, not both at the same time

**Logic:** Request a new local goal, align the robot with the goal and reach the goal

# CONTROL\_NODE



```
if(!gotPose) {  
    diffdrive::GetGoal srv;  
    srv.request.go = true;  
    if(goalCl.call(srv)) {  
        goal = srv.response.goal;  
        gotPose = true; position = false; orientation = false;  
    } else { return; }  
}
```

# CONTROL\_NODE



```
if(!orientation) {
    double gy = goal.position.y; double gx = goal.position.x;
    double th = atan2(gy - msg->pose.position.y, gx - msg->pose.position.x);
    //quaternion magic double yaw <- yawFromQuaternion(msg->pose.orientation)
    if(fabs(yaw - th) < 0.005)
        orientation = true;
    else
        out.angular.z = 0.03;
}
```

# CONTROL\_NODE



```
if(!position && orientation) {  
    double gy = goal.position.y;      double gx = goal.position.x;  
    double py = msg->pose.position.y; double px = msg->pose.position.x;  
    double d2 = pow(xx - px, 2) + pow(yy - py, 2);  
    //control magic out.linear.x <- DistanceToSpeed(d2);  
    if(d2 < 0.2*0.2) { out.linear.x = 0.0; position = true; }  
}  
if(position && orientation)  
    gotPose = false;  
cmdPub.publish(out);
```

# ROS LAUNCH FILE



```
<launch>
  <node pkg="diffdrive" type="control_node" name="control_node" />
  <node pkg="diffdrive" type="pose_node" name="pose_node">
    <param name="x" value="0.0"/>
    <param name="y" value="0.0"/>
    <param name="yaw" value="0.0"/>
  </node>
  <node pkg="diffdrive" type="sequencer_node" name="sequencer_node" />
</launch>
```

# EXTRA JUICE



Nodes started using the launch file have no low level output, add this:

```
<node pkg="pack" type="mNode" name="mNode" output="screen" />
```

Launch files have a hierarchical structure, you can include other launch files:

```
<launch>
```

```
  <include file="$(find pack)/launch/bunch_of_nodes.launch" />
```

```
  <include file="$(find pack)/launch/heap_of_nodes.launch" />
```

```
</launch>
```

It is possible to include parameters using a file:

```
<rosparam file="$(find pack)/config/param.yaml" command="load"/>
```

# RUNNING EVERYTHING



## 1. Start the ROS framework

```
roscore
```

## 2. Run gazebo as a ROS node

```
roslaunch gazebo_ros gazebo [...]/test_world.sdf
```

## 3. Add the model in gazebo

## 4. Start the ROS nodes with the launch file

```
roslaunch diffdrive diffdrive.launch
```

## 5. Run send\_plan node to start the execution

```
roslaunch diffdrive send_plan
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Use apt-get and install:  
`ros-jade-gazebo7-ros-pkgs`



# EULER ANGLES AND QUATERNIONS

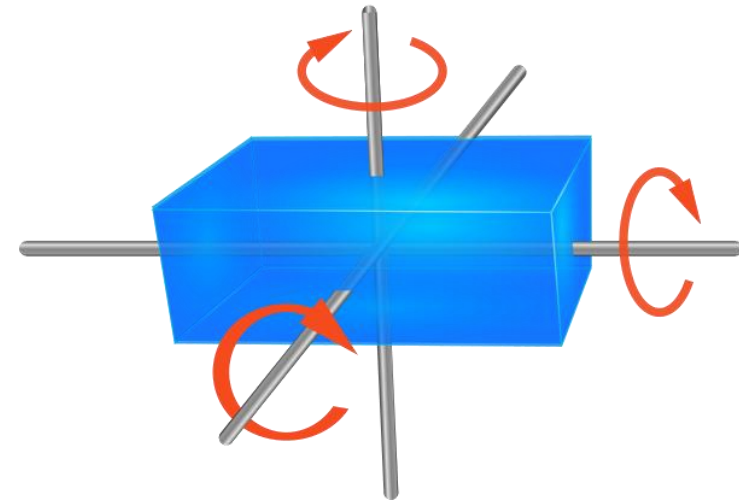
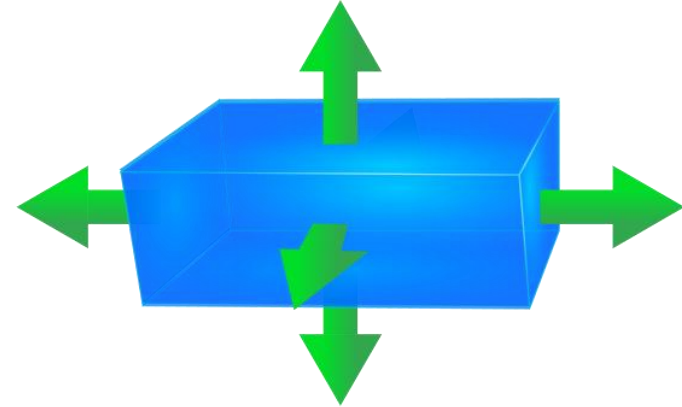


6 Degrees of freedom: 3 coordinates for the position, 3 coordinates for the orientation

Position defined by  $x$ ,  $y$  and  $z$

How it is possible to define the orientation of an object with 6 DoF?

- Euler angles
- Trait-Bryan angles
- Quaternions
- Rotation matrices





# EULER/Trait-BRYAN ANGLES

Orientation defined as a sequence of rotation around three axes

**Euler:** first and last axis are the same (z-x-z, x-y-x, y-z-y,...)

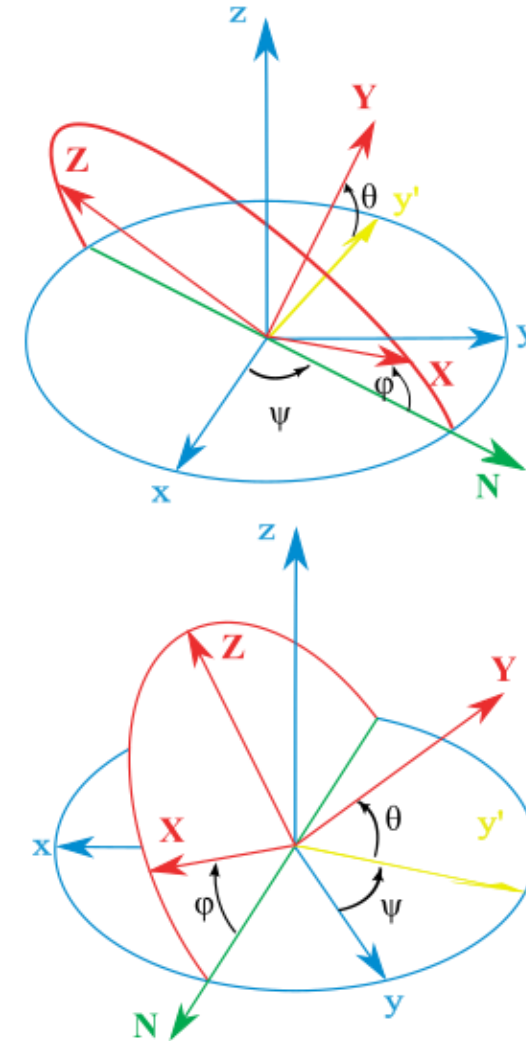
**Trait-Bryan:** three different axes (x-y-z, z-y-x, y-z-x,...)

Trait-Bryan (z-y-x) are the most used and are known as:

Yaw, pitch and roll

Heading, elevation and bank

If you are working on a straight surface with a ground vehicle, you are mostly interested in the rotation around the z axis





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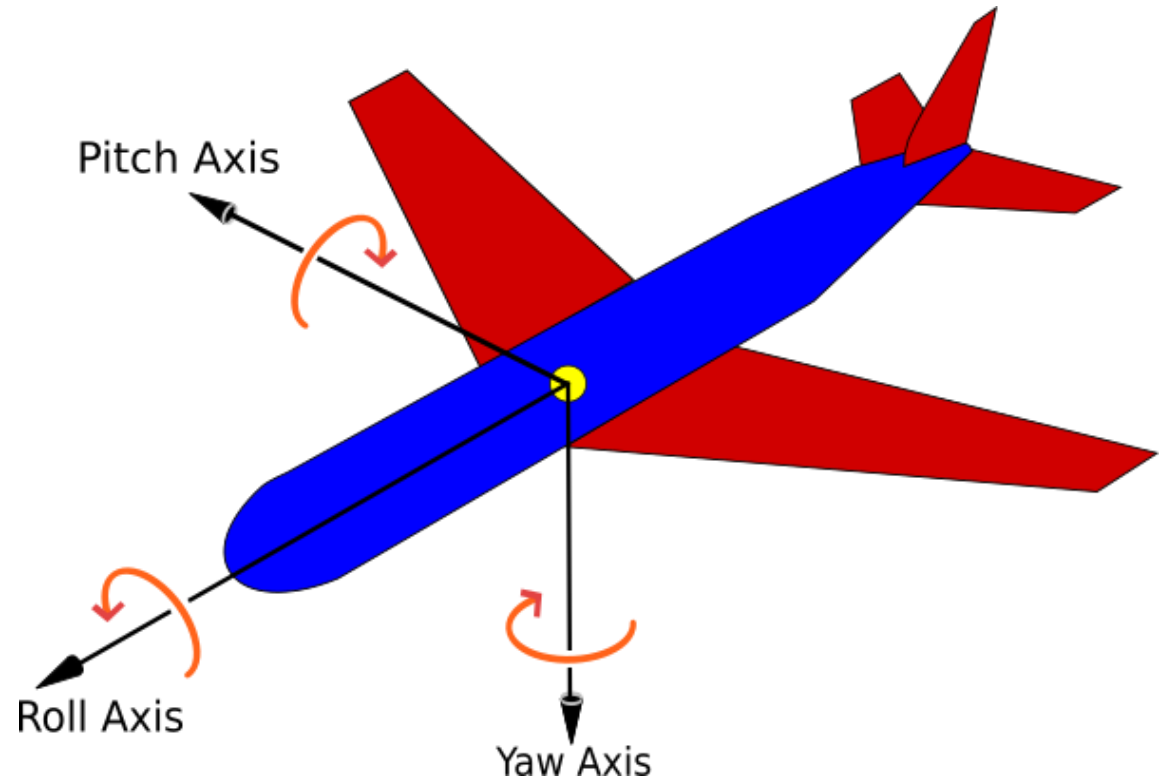
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If you are working on a straight surface with a ground vehicle, you are mostly interested in the rotation around the  $z$  axis



# QUATERNIONS



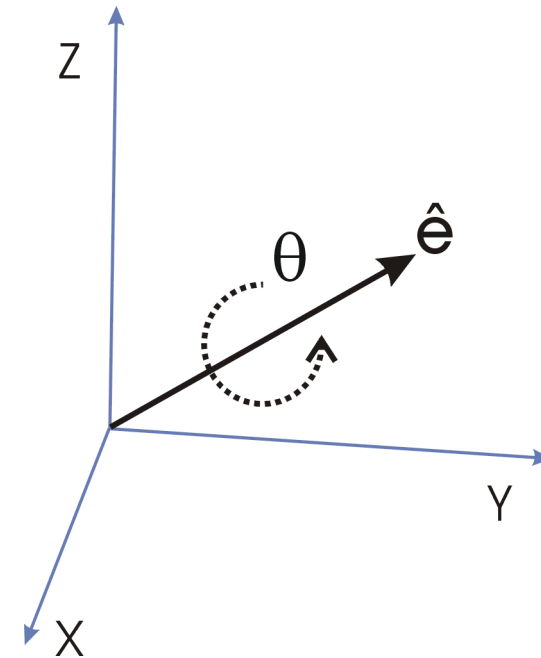
Four values used to define a vector in the 3D (x, y, z) space and a rotation around that axis (w).

Can be used to describe an orientation (rotation w.r.t. a fixed point) or angular movements.

Rotation around the z axis:  $\langle 0; 0; 0,3826; 0,9238 \rangle$

A single quaternion is enough to define the orientation of an object in a 6 DoF system

Quaternion algebra can be used to combine rotate object in space



# CONVERSIONS



## From RPY to quaternion

$$\begin{aligned}\phi &= \text{roll}/2 \\ \vartheta &= \text{pitch}/2 \\ \psi &= \text{yaw}/2\end{aligned}$$

$$\begin{aligned}x &= \sin \phi \cos \vartheta \cos \psi - \cos \phi \sin \vartheta \sin \psi \\ y &= \cos \phi \sin \vartheta \cos \psi + \sin \phi \cos \vartheta \sin \psi \\ z &= \cos \phi \cos \vartheta \sin \psi - \sin \phi \sin \vartheta \cos \psi \\ w &= \cos \phi \cos \vartheta \cos \psi + \sin \phi \sin \vartheta \sin \psi\end{aligned}$$

## From quaternion to RPY

$$\begin{aligned}\text{roll} &= \text{atan}_2(2(wx + yz), 1 - 2(x^2 + y^2)) \\ \text{pitch} &= \text{asin}(2(wy - zx)) \\ \text{yaw} &= \text{atan}_2(2(wz + xy), 1 - 2(y^2 + z^2))\end{aligned}$$

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# ROS AND GAZEBO

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# HEADERS



```
#include "ros/ros.h"  
// All possible messages/services  
#include "std_msgs/Float32.h"  
// Custom callback queue  
#include "ros/callback_queue.h"  
#include "ros/subscribe_options.h"
```

# MEMBERS



```
// A node use for ROS transport
```

```
private: std::unique_ptr<ros::NodeHandle> rosNode;
```

```
// A ROS subscriber and publisher
```

```
private: ros::Subscriber rosSub;
```

```
private: ros::Publisher rosPub;
```



# MEMBERS



```
// A ROS callbackqueue that helps process messages
private: ros::CallbackQueue rosQueue;
// A thread the keeps running the rosQueue
private: std::thread rosQueueThread;

// Gazebo connection to manage the publisher
private: event::ConnectionPtr updateConnection;
```

# LOAD



```
// Initialize ros, if it has not already been initialized
if (!ros::isInitialized())
    ros::init(0, NULL, "gazebo_client",
             ros::init_options::NoSigintHandler);
// Create the ROS node
rosNode.reset(new ros::NodeHandle("gazebo_client"));
```

# LOAD



```
// Create a named topic, and subscribe to it
```

```
ros::SubscribeOptions so =
```

```
    ros::SubscribeOptions::create<std_msgs::Float32>("/sub", 1,  
    boost::bind(&mPlugin::OnRosMsg, this, _1), ros::VoidPtr(),  
    &rosQueue);
```

```
rosSub = rosNode->subscribe(so);
```

```
// Create a named topic, advertise it
```

```
rosPub = rosNode->advertise<std_msgs::Float32>("/pub", 1);
```

# LOAD



```
// Spin up the queue helper thread
rosQueueThread =
    std::thread(std::bind(&mPlugin::QueueThread, this));

// Listen on world updates
updateConnection = event::Events::ConnectWorldUpdateBegin(
    boost::bind(&mPlugin::OnUpdate, this, _1));
```

# METHODS



```
// Handle an incoming message from ROS
public: void OnRosMsg(const std_msgs::Float32ConstPtr &msg) {
    this->SetVelocity(msg->data);
}

// Publish message at each world update
private: void OnUpdate(sensors::mSensorPtr sensor) {
    this->GetValue(sensor)
}
```

# METHODS



```
// ROS helper function that processes messages
private: void QueueThread() {
    static const double timeout = 0.1;
    while (rosNode->ok()) {
        rosQueue.callAvailable(ros::WallDuration(timeout));
    }
}
```

# CMAKELISTS



```
cmake_minimum_required(VERSION 2.8 FATAL_ERROR)
```

## #add ros references

```
find_package(roscpp REQUIRED)
```

```
find_package(std_msgs REQUIRED)
```

```
include_directories(${roscpp_INCLUDE_DIRS})
```

```
include_directories(${std_msgs_INCLUDE_DIRS})
```

## #include roscpp libraries for the linker

```
target_link_libraries(m_plugin ${GAZEBO_libraries} ${roscpp_LIBRARIES})
```